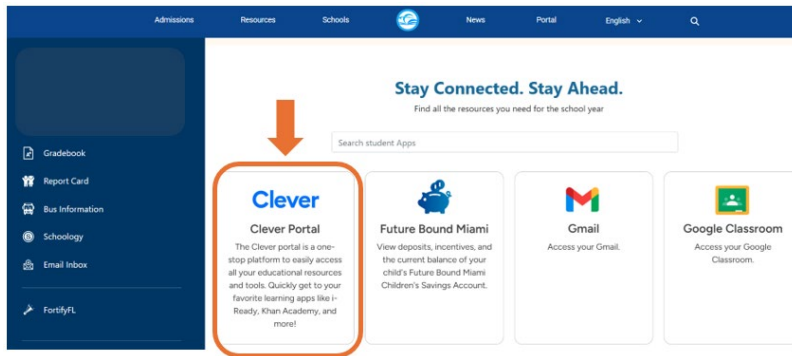




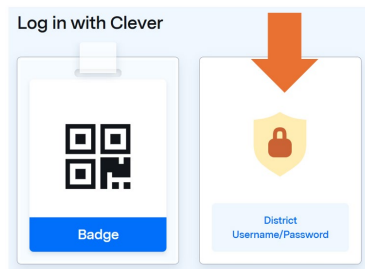
# M-DCPS: Accessing i-Ready for Summer 2026

## How to Login

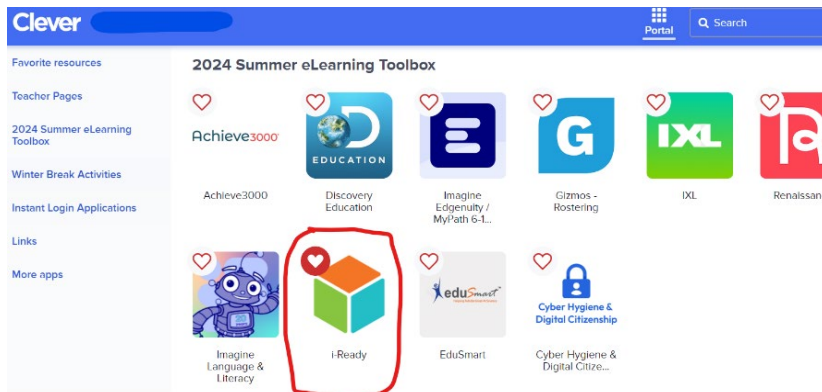
1. To access the Clever portal, students can log into <https://www.dadeschools.net/StudentPortal> and scroll down to enter their Clever portal.



2. Click on "District Username / Password."



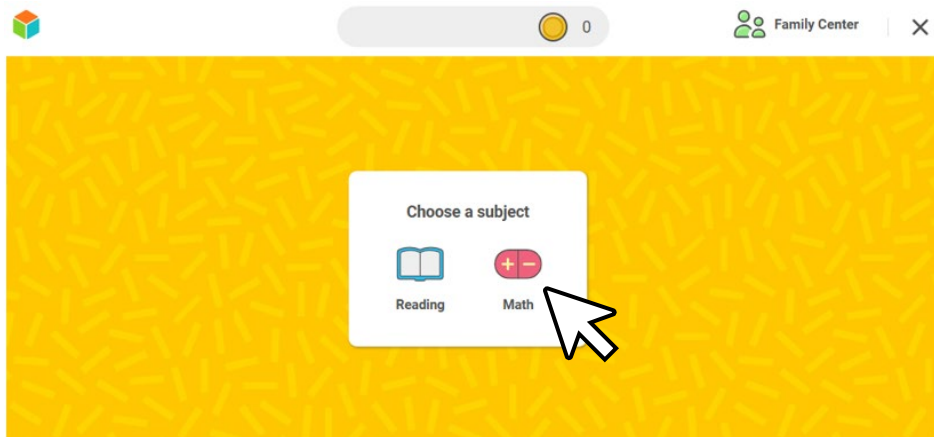
3. Once, you reach the Clever portal, click on the i-Ready icon.



# How to Access the Curated i-Ready Lessons for Summer: Available for RISING 1<sup>st</sup> – 6<sup>th</sup> Grade Students

## Directions:

1. Log in to i-Ready. The student dashboard will appear.
2. Choose Math.



3. This will take you to the To Do page of the dashboard. These lessons will appear in the Teacher-Assigned column on the dashboard.
4. Unless instructed otherwise by their teacher, students should select the lesson at the top of their list to begin working.

## Grades K-2

Grades K-2 students see up to two Current and two Past Due lessons at a time.



## Grades 3+

Grades 3+ students see up to five Current and five Past Due lessons at a time.



### \*Please note:

- My Path lessons will be disabled for the duration of the summer.
- Students will have access to a total of 10 curated lessons. Once completed, no additional lessons will be assigned.
- Lessons are done once the student completes the quiz, and they receive a final score as a percentage. If they have not seen a percentage score, they have not completed the lesson.
- If a student does not pass the first attempt at a lesson, i-Ready will automatically reassign the lesson for a second attempt.

Students can use offline printable Lesson Logs to track their progress. Teachers can also monitor and celebrate student progress by regularly reviewing the i-Ready “My Progress” page with the student. A map and prompts are provided below as a helpful resource.

## i-Ready Student Dashboard

**1 My Progress:**  
 Direct your student to the My Progress section to see all their lesson stats.

**2 Time-On-Task:**

- How much time has your student spent on lessons this week?

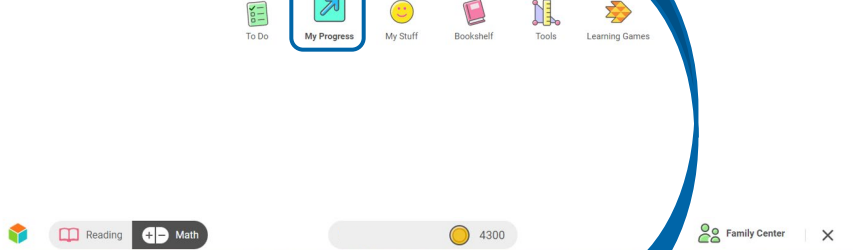
**3 Lessons Passed:**

- How many lessons has your student passed?
- How did this number change from last week?

**4 Lesson Streaks:**

- What is the greatest number of lessons your student has passed in a row this school year?
- How many lessons has your student passed in a row most recently (i.e., current streak)?

**5 Completed Work:**  
 See how your student has done on each lesson.



**Completed Work**

Lesson	Practice	Date	Completion
Lesson Geometry	Practice: Identify Two or Four Equal Parts	Mar 31, 2022	✓ 99%
Lesson Number and Operations	Practice: Add Three-Digit Numbers	Mar 29, 2022	✗ 20%
Lesson Number and Operations	Add Three-Digit Numbers	Mar 29, 2022	✓ 100%
Lesson		Mar 28, 2022	✓ 94%

Students can use offline printable Lesson Logs to track their progress. Families can also monitor and celebrate student progress by regularly reviewing the i-Ready "My Progress" page with the student. A map and prompts are provided below as a helpful resource.

## i-Ready Student Dashboard

### 1 My Progress:



Direct your student to the My Progress section to see all their lesson stats.

### 2 Time-On-Task:

- How much time has your student spent on lessons this week?

### 3 Lessons Passed:

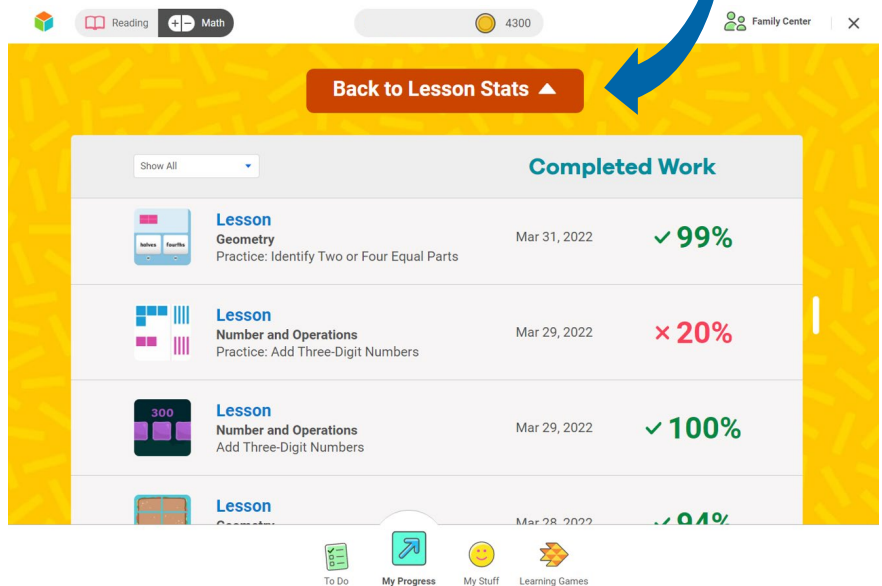
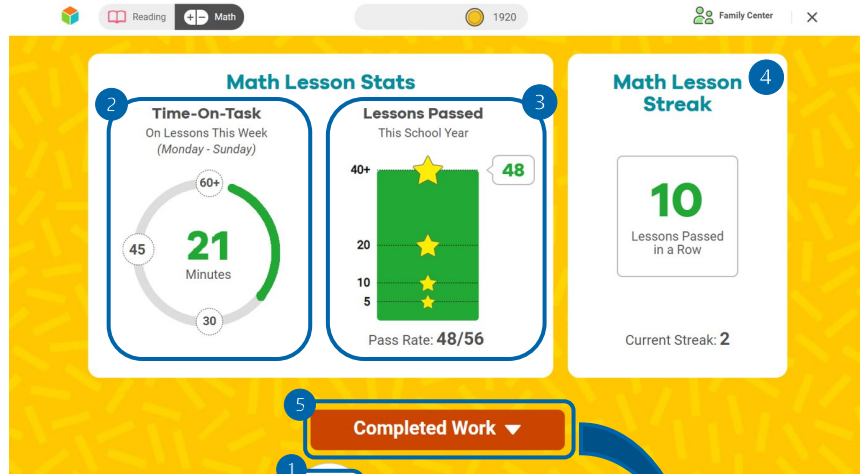
- How many lessons has your student passed?
- How did this number change from last week?

### 4 Lesson Streaks:

- What is the greatest number of lessons your student has passed in a row this school year?
- How many lessons has your student passed in a row most recently (i.e., current streak)?

### 5 Completed Work:

See how your student has done on each lesson.

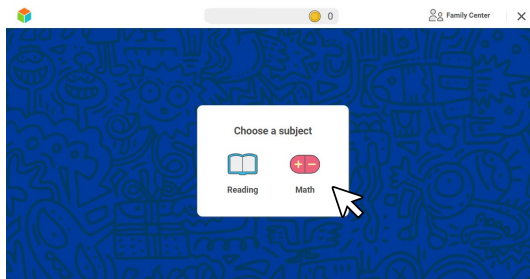


# How to Access Learning Games

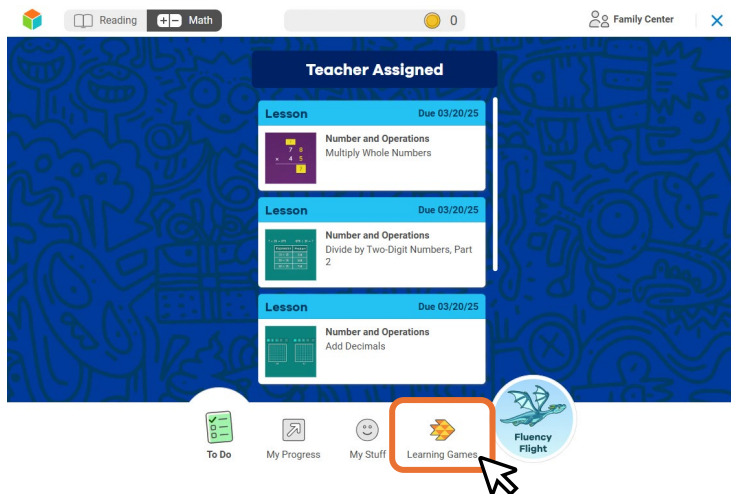
Learning Games offer students engaging math fluency practice that can be used in a variety of ways, in and out of the classroom. The games can be played in one or multiple sessions per week, based on scheduling and access to technology. We encourage students to use the games for roughly 20 minutes per week or more at the discretion of educators or families. This gives students time to explore and take advantage of all the games have to offer.

## Directions:

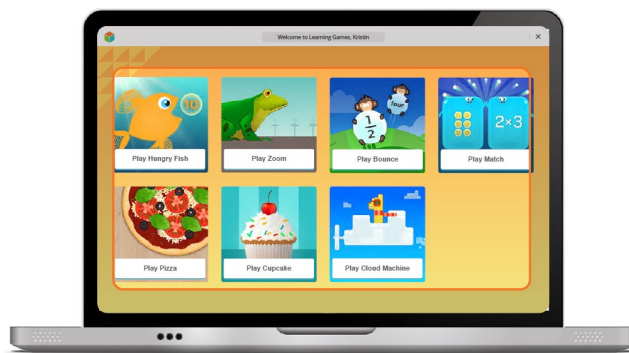
1. Log in to i-Ready. The student dashboard will appear.
2. Choose Math.



3. After selecting Math, students will see the Learning Games icon in the bottom navigation bar.
4. Click on the Learning Games icon.



5. The Learning Games home screen will appear, and students can select any game displayed to start playing.











# Getting to Know the Games

In the Learning Games suite, specific games are available to students based on their chronological grade level.

Within most games, students can choose from levels of difficulty that are “just right” for them based on their most recent performance on the Diagnostic for Mathematics or their previous performance in the games. Adaptivity within the games meets students where they are and provides challenge, scaffolding, and feedback.



## Game Focus and Availability by Grade Level

	K	1	2	3	4	5	6	7	8
 <b>Hungry Guppy</b> Early number sense and addition	✓	✓	✓						
 <b>Hungry Fish</b> Addition, subtraction, and rational number operations fluency	✓	✓	✓	✓	✓	✓	✓	✓	✓
 <b>Zoom</b> World's most interactive number line	✓	✓	✓	✓	✓	✓	✓	✓	✓
 <b>Bounce</b> Integer and fraction estimation, negative rational numbers, and absolute values on a number line	✓	✓	✓	✓	✓	✓	✓	✓	✓
 <b>Match</b> Basic numbers, addition, subtraction, multiplication, division, fractions, rational numbers, and ratios	✓	✓	✓	✓	✓	✓	✓	✓	✓
 <b>Pizza</b> Mental math, economics, and proportions			✓	✓	✓	✓			
 <b>Cupcake</b> Word problems, real-world economics, proportions, ratios, rates, and coordinate planes			✓	✓	✓	✓	✓	✓	✓
 <b>Cloud Machine</b> Visual and symbolic fractions				✓	✓	✓	✓	✓	✓

Learning Games are available to students in Grades K–8. Note: Student access to Learning Games can be turned on or off in the student or class settings. This setting is ON by default in Miami-Dade County Public Schools.

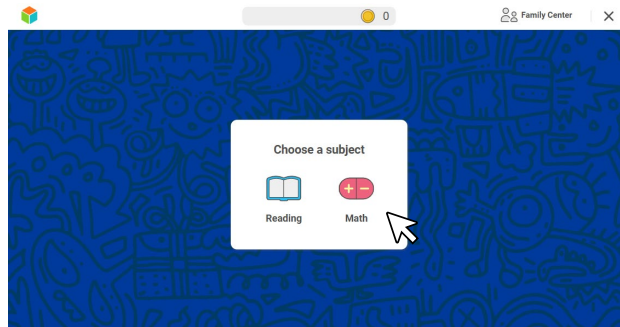
Teachers can utilize the [Learning Games Display Cards](#) to inform students which game they should engage with.

# How to Access Fluency Flight (Current Grades 2-5)

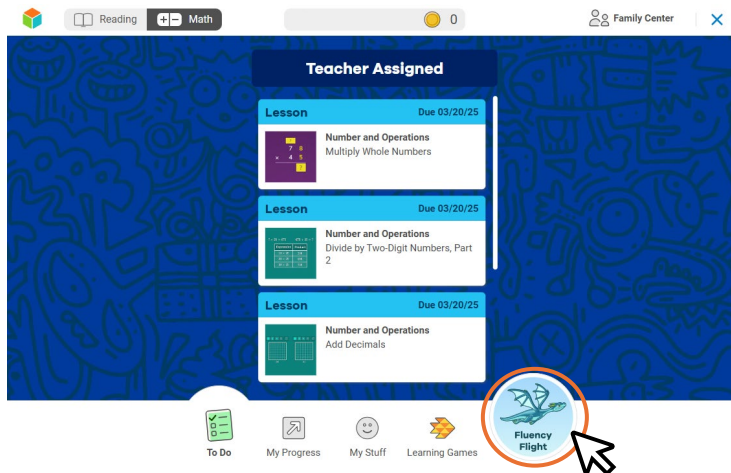
With Fluency Flight, students understand their math facts—not just memorize them. By following the game-based approach four days a week, roughly eight to 10 minutes a day, students move through four stages of fluency for unique sets of math facts. As students make progress, the games and feedback adjust to maximize the learning at each stage.

## Directions:

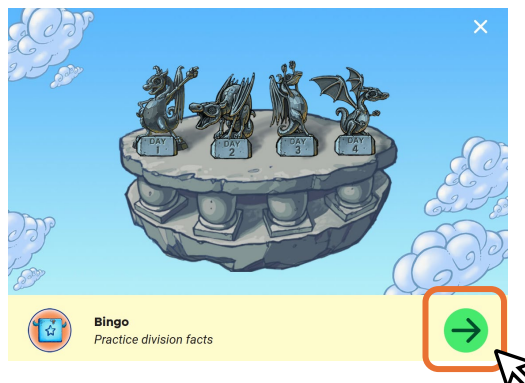
1. Log in to i-Ready. The student dashboard will appear.
2. Choose Math.



3. Fluency Flight is available only for students enrolled in grades 2-5. If accessible, students will see a dragon icon on their dashboard.
4. Click on the Fluency Flight icon.

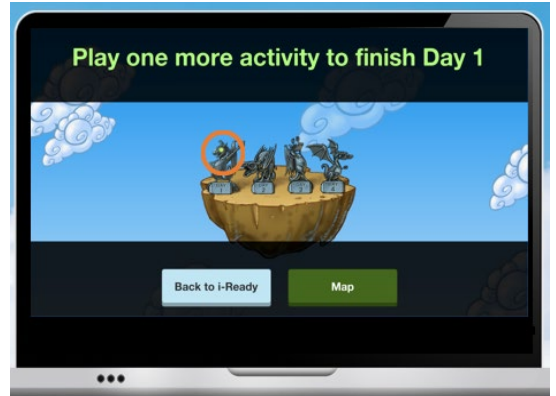
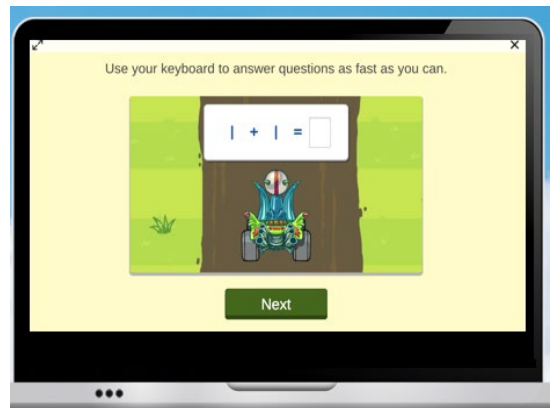


5. A screen with 4 dragons will appear next. Click on the green arrow to move forward and start the first activity.



# First Activity

- After Fluency Flight is clicked, the first game in Fluency Flight starts automatically.
- The activities for each student will be different.
  
- After the first activity, the dragon's eyes will glow. **Students will continue playing to earn their dragon for the day!**



## Second Activity: Student Choice



- Students choose their second activity!
- Students click on the speech bubble at the top to choose.
- Activities will change as you learn.
- Students will follow the directions in the activity
- When students complete the second activity, the full dragon lights up.

## After Day 1

- Students can watch the islands change as they complete more activities.
- In time, the clouds will move, revealing more islands, and more water and trees will appear on the islands.

